



Senior Animator

Job Purpose

Working as part of a multi-disciplinary team, prototype, create and integrate 3D animation content in line with the creative direction, technology and quality benchmarks of the project.

Reports To

Lead Animator

Responsibilities

- Create high-quality, real-time character animation for console and high-end PC video games throughout their production cycle;
- Collaborate with the development team to ensure your work is aligned with the creative and technical direction of the game;
- Maintain ownership of your work from conception to integration into the game engine;
- Work autonomously when required and find solutions to problems which you and others encounter;
- Share knowledge and assist all members of the team to reach high standards and the best possible outcomes;
- Support the lead and producer in planning and managing your workload to meet project milestones;
- Approach challenges with a positive attitude and work in the best interests of the team at all stages;
- Conduct any relevant ad-hoc work when required.

Skills and Knowledge

- Great interpersonal and communication skills;
- Strong understanding of animation principles and how to apply them to your work;
- Strong practical experience using 3D character animation software;

- Knowledge of node-graph based animation systems and character rigging fundamentals;
- Ability to communicate and work effectively as a partner in a large multi-skilled, multi-cultural team within and external to the studio;
- Willingness to propose and implement creative solutions to assigned work;
- Understanding of the constraints and potential of digital animation technology and maintain an interest in rapidly evolving industry standards;

Relevant Experience

- Experience working on 3D character animation for videogames, film or tv production;
- Experience working with motion capture and real-time animation an advantage;
- Proven experience completing a shipped title or project;
- Development for console and / or high-end PC an advantage;