



Technician – Prosthetics (Prosthetics, Hair, Sculpting)

Reports to:	Head of Prosthetics
Location:	Miramar, Wellington
Special Requirements:	Technicians may work across Prosthetics, Hair, or Sculpting depending on project requirements and skillset.

Role Purpose

The Technician – Prosthetics delivers hands-on fabrication tasks across prosthetics, hair, or sculpting. The role ensures high-quality outcomes by following briefs, applying established techniques, and contributing to efficient workshop operations.

Key Accountabilities & Outcomes

- Carry out fabrication tasks including sculpting support, mold prep, casting, trimming, finishing, hair punching, knotting, blending, or similar work depending on discipline.
- Follow creative and technical direction to deliver accurate and consistent builds.
- Prepare materials, colour mixes, fibres, tools, and molds for efficient production.
- Identify and resolve straightforward technical issues within established methods.
- Maintain consistent output quality, accuracy, and repeatability.
- Work collaboratively with Senior Technicians and HOD's to meet schedule requirements.
- Communicate progress, risks, or constraints proactively.
- Document processes, mixes, or materials as required for repeat builds.
- Support clean, safe, and well-organised workspaces.
- Demonstrates reliability in attendance, time management, and meeting commitments.

Specialist Application (as required)

Depending on project needs, the Technician may be assigned tasks supporting one or more of the three core disciplines.

Prosthetics Focus

- Assist with the creation of prosthetic appliances, gags, and silicone/foam builds.
- Perform mold preparation, basic casting, trimming, patching, and surface finishing.
- Prepare pigments, adhesives, and materials for prosthetic fabrication.
- Follow established methods to ensure durability and fit.

Hair Focus

- Perform hair punching, laying, simple knotting, and blending under guidance.
- Prepare fibres, dyes, adhesives, and hairpieces.

- Support wig and facial hairpiece assembly.
- Ensure natural-looking transitions and consistency.

Sculpting Focus

- Assist with blocking forms, refining surfaces, adding basic textures.
- Prepare sculpting tools, materials, armatures, and lifecasts.
- Follow reference to maintain anatomical proportions.
- Support digital or traditional sculpting workflows under supervision.

Health, Safety, and Well-being

- Follows all health, safety, and wellbeing rules and procedures.
- Handles materials and chemicals responsibly.
- Reports hazards and promotes safe working practices.

Qualifications & Experience

- 3+ years relevant workshop experience in prosthetics, makeup FX, sculpting, hair work, or model-making.
- Competence with workshop tools, silicones, clays, fibres, adhesives, and safe handling procedures.
- Relevant vocational training is beneficial.

Skills & Competencies

- Solid hands-on craft skills across at least one discipline.
- Ability to follow briefs and technical notes accurately.
- Strong attention to detail and quality control.
- Time management and ability to meet deadlines.
- Good communication and collaboration skills.
- Problem-solving within established processes.

Key Working Relationships

Internal

- HOD- Prosthetics
- Prosthetics department
- Paintshop, Moldshop crew

Change to Job Description

Completed on: 9/12/2025 Review Date: 9/12/2026